

**FLUENCY**  $m = \frac{y_2 - y_1}{x_2 - x_1}$        $\frac{f(b) - f(a)}{b - a}$

1. Consider the function given by  $f(x) = 9 - x^2$ . Find its average rate of change between the following points. Carefully show the work that leads to your final answer.

(a)  $x=0$  to  $x=3$       (b)  $x=-1$  to  $x=5$       (c)  $x=-2$  to  $x=2$

$f(b) = 9 - 3^2 = 0$   
 $f(a) = 9$   
 $\frac{0 - 9}{3 - 0} = \frac{-9}{3} = -3$

$\frac{-16 - 8}{5 - (-1)} = \frac{-24}{6} = -4$

$\frac{5 - 5}{2 - (-2)} = \frac{0}{4} = 0$

2. The function  $f(x)$  is given in the table below. Find its average rate of change between the following points. Show the calculations that lead to your answer.

(a)  $x=-3$  to  $x=1$       (b)  $x=0$  to  $x=4$ .

$\frac{3 - 7}{1 - (-3)} = \frac{-4}{4} = -1$

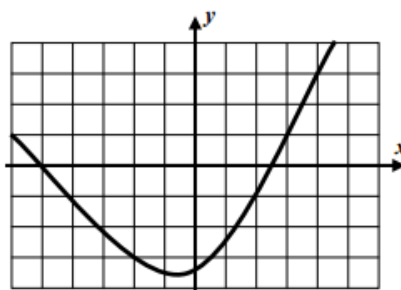
$\frac{-8 - 2}{4 - 0} = \frac{-10}{4} = -\frac{5}{2} = -1.5$

x	f(x)
-3	7
0	-2
1	3
4	-8

3. The function  $f(x)$  is given in the graph below. Find its average rate of change between the following points. Show the calculations that lead to your answer.

(a)  $x = -6$  to  $x = 4$

(b)  $x = -2$  to  $x = 2$



$$\frac{3 - 1}{4 - -6} = \frac{2}{10}$$

$$\frac{-1 + 1}{2 + 2} = \frac{0}{4}$$

$\frac{1}{5}$ , or  $0.2$

$\frac{1}{2}$

$$\frac{-3 + 1}{-2 + 2} = \frac{-2}{0}$$

$$\frac{2}{4} = \frac{1}{2}$$

**APPLICATIONS**

4. The following table shows the number of points the Arlington girls team scored in their last basketball game where  $t$  is the time passed in minutes and  $f(t)$  the total number of points scored after  $t$  minutes.

$t$	$f(t)$
0	0
8	30
16	48
24	55
32	64

(a) What was the average rate they were shooting in the first half of the game?  
Be sure to include proper units in your answer.

Handwritten work for (a):

$$\frac{f(16) - f(0)}{16 - 0} = \frac{48 - 0}{16 - 0} = \frac{48}{16} = 3$$

Units:  $\frac{3 \text{ pts}}{\text{min}}$

Additional notes:  $f(16) = 48$ ,  $f(0) = 0$ ,  $16(5)$ ,  $5 \text{ min}$ ,  $4 \text{ Q}$ ,  $4 \text{ Q}$

(b) What was their average rate over the whole game?

Handwritten work for (b):

$$\frac{f(32) - f(0)}{32 - 0} = \frac{64 - 0}{32 - 0} = \frac{64}{32} = 2$$

Units:  $\frac{2 \text{ pts}}{\text{min}}$

(c) Given your answers above which half of the game do you feel they had a better rate of scoring? Explain.

Handwritten answer for (c):

1st  $\frac{3 \text{ pts}}{\text{min}}$  2nd  $\frac{1 \text{ pt}}{\text{min}}$

$$\frac{f(b) - f(a)}{b - a}$$

REASONING

5. Consider the function given by  $f(x) = 6x + 5$ .(a) Find its average rate of change from  $x = 1$  to  $x = 5$ .

$$\frac{35 - 11}{5 - 1} = \frac{24}{4} = 6$$

(b) Find its average rate of change from  $x = -2$  to  $x = 6$ .

$$\frac{41 - 7}{6 - (-2)} = \frac{34}{8} = 4.25$$

(c) The average rate of change for this function is always 6 (as you should have found in the first two parts of the problem). What type of function has a constant average rate of change? What do we call this average rate of change in this case? Search the Internet if needed.

LINEAR  
m = slope

## Bell Ringer:

If  $f(x) = \frac{x-4}{x+4}$ , then  $f(4a)$  equals

1)  $\frac{a-1}{a+1}$

2)  $\frac{a+1}{a-1}$

3)  $\frac{4a-1}{4a+1}$

4)  $\frac{4a+1}{4a-1}$

$$\frac{4a-4}{4a+4} = \frac{4(a-1)}{4(a+1)}$$

$$\frac{1}{1} \cdot \frac{a-1}{a+1} = \frac{a-1}{a+1}$$

If  $f(x) = 4x^2 - x + 1$ , then  $f(a+1)$  equals

1)  $4a^2 - a + 6$

2)  $4a^2 - a + 4$

3)  $4a^2 + 7a + 6$

4)  $4a^2 + 7a + 4$

$$4(a+1)^2 - (a+1) + 1$$

$$4(a+1)(a+1)$$

$$4(a^2 + 2a + 1) - a - 1 + 1$$

$$4a^2 + 8a + 4 - a - 1 + 1$$

## Unit 3 Quick Review:

Which table represents a function?

1) 

x	2	4	2	4
f(x)	3	5	7	9

2) 

x	0	-1	0	1
f(x)	1	1	-1	0

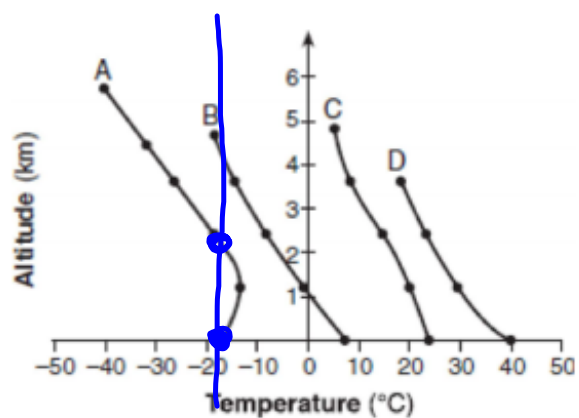
3) 

x	3	5	7	9
f(x)	2	4	2	4

4) 

x	0	1	-1	0
f(x)	0	-1	0	1

The accompanying graph shows the curves of best fit for data points comparing temperature to altitude in four different regions, represented by the relations  $A$ ,  $B$ ,  $C$ , and  $D$ .



Which relation is *not* a function?

- 1)  $A$
- 2)  $B$
- 3)  $C$
- 4)  $D$

**THE DOMAIN AND RANGE OF A FUNCTION  
COMMON CORE ALGEBRA I**



Ultimately, all functions do is convert inputs into outputs. So, each function has two **sets** associated with it. Those things that serve as **inputs** and those things that serve as **outputs**. These sets are given names.

**THE DOMAIN AND RANGE OF A FUNCTION**

1. The **domain of a function** is the set of **all inputs** for which the function rule can give an output.
2. The **range of a function** is the **set of all outputs** for which there is an input that results in them.



**Exercise #1:** Consider the function  $y = f(x)$  shown on the graph below.

(a) Evaluate each of the following:

$f(-3) = 1$     $f(1) = -3$     $f(3) = 5$

(b) Can the function rule, given by the graph, give you a value when  $x = 5$ ? If so, what is it? If not, why not?

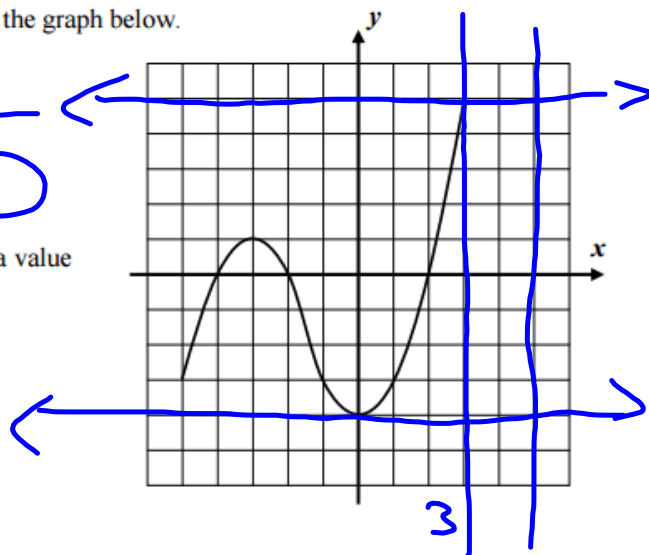
No.

(c) Is  $x = 5$  in the **domain** of the function?

No

(d) Give two other values of  $x$  that are **not** in the **domain** of the function.

6, -6



(e) Circle the following  $y$ -values that are in the **range** of the function? Show evidence on your graph.

<input checked="" type="checkbox"/> $y = 0$	<input checked="" type="checkbox"/> $y = 6$	<input checked="" type="checkbox"/> $y = -1$
<input checked="" type="checkbox"/> $y = 3$	<input checked="" type="checkbox"/> $y = -5$	<input checked="" type="checkbox"/> $y = 4$

(f) Write the domain and range of this function using a single inequality.

**DOMAIN**

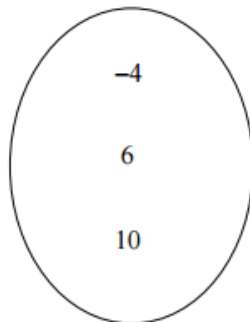
$\{-5 < x < 3\}$

**RANGE**

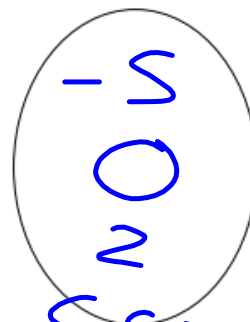
$\{-4 \leq y < 5\}$

**Exercise #2:** Given the function  $f(x) = \frac{x}{2} - 3$  and the domain shown below, fill in the range. Write the set in roster notation.

**Domain**



**Range**



Range

$\{-5, 0, 2\}$

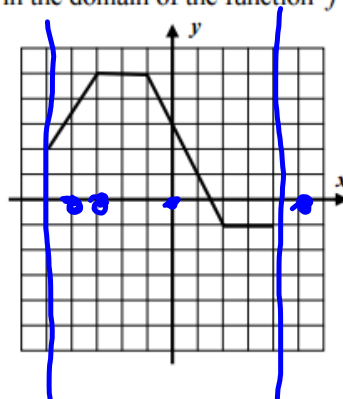
**Exercise #3:** Which of the following values is *not* in the domain of the function  $f(x)$  shown below? Illustrate your thinking by marking points on the graph.

(1) -3

(3) 5

(2) -4

(4) 0



**Exercise #4:** Consider the piecewise linear function given by the formula  $f(x) = \begin{cases} \frac{-(x+2)}{2} & -4 \leq x \leq 2 \\ 4x-10 & 2 \leq x \leq 4 \end{cases}$ .

Determine the function's range.

$y = ?$

$y = ?$

